Component 2:



GCSE Design and Technology: Product Design (Timbers)

Learner		
Target	KS4 Target	

Target		KS4 Target	
Design and Make project	Page contents	Peer Assessment	Completed? Y/N
1.1 Investigation of needs and	1. Exploring the Context 2. Design brief and problem analysis 3. Mood board 4. Product Analysis A		
research	5. Product Analysis B 6. Relevant research – materials		
1.2 Specification	6. Product Specification		
2.1 Design ideas	6. Initial design idea concepts		
2.2 Review of Design ideas	7. Initial design ideas reviews against context and specification		
	8. Initial development of an idea		
2.3 Development of	9. Construction development		
chosen ideas into a chosen design	10. CAD development		
	11. Model development		
2.4 Communication	Not a page: Assessment made by assessor on appropriate use of techniques to communicate design ideas and development		
2.5 Review of chosen idea	12. Final design solution provided with a review against context and specification		
	13. Planning for manufacture		
3.1a/b/c Manufacture	14. Diary of manufacturing		
	Not a page: Manufacture skills and processes, Quality and accuracy Produce a prototype that demonstrates fully competent making skills. Fully competent use of tools and equipment and techniques. Demonstrates a sustained high degree of safe working practice. 15.		
4.0 Evaluate	Testing and evaluation		

Component 1: GCSE Design and Technology: Graphics

Personal Learning Checklist



Learner		
Target	Aspirational Target	

	CORE CONTENT		
Unit	Subject category	Done	Unit topic knowledge
1.1	The impact of new and emerging technologies		
1.2	How the critical evaluation of new and emerging technologies informs design decisions; considering contemporary and potential future scenarios from different perspectives, such as ethics and the environment		
1.3	How energy is generated and stored in order to choose and use appropriate sources to make products and power systems		
1.4	Developments in modern and smart materials, composite materials and technical textiles		
1.5	The functions of mechanical devices used to produce different sorts of movements, including the changing of magnitude and the direction of forces		
1.6	How electronic systems provide functionality to products and processes, including sensors and control devices to respond to a variety of inputs, and devices to produce a range of outputs		
1.7	The use of programmable components to embed functionality into products in order to enhance and customise their operation		
1.8	The categorisation of the types, properties and structure of ferrous and non-ferrous metals		
1.9	The categorisation of the types, properties and structure of papers and boards		
1.10	The categorisation of the types, properties and structure of thermoforming and thermosetting polymers		
1.11	The categorisation of the types, properties and structure of natural, synthetic, blended and mixed fibres, and woven, non-woven and knitted textiles		
1.12	The categorisation of the types, properties and structure of natural and manufactured timbers		
1.13	All design and technological practice takes place within contexts which inform outcomes		
1.14	Investigate environmental, social and economic challenges when identifying opportunities and constraints that influence the processes of designing and making		
1.15.1	Investigate and analyse the work of past and present professionals and companies in order to inform design		
1.15.2	Investigate and analyse the work of past and present professionals and companies in order to inform design (1.15.2)		
1.16	Use different design strategies to generate initial ideas and avoid design fixation		
1.17	Develop, communicate, record and justify design ideas, applying suitable techniques		

	GRAPHICS SPECIALIST MATERIAL ARE	EA -
Unit	Subject category	Unit topic knowledge
3.1	Design contexts	
3.2	The sources, origins, physical and working properties of papers and boards and their social and ecological footprint	
3.3	The way in which the selection of papers and boards is influenced	
3.4	The impact of forces and stresses on papers and boards and how they can be reinforced and stiffened	
3.5	Stock forms, types and sizes in order to calculate and determine the quantity of papers and boards required	
3.6	Alternative processes that can be used to manufacture paper and board products to different scales of production	
3.7	Specialist techniques, tools, equipment and processes that can be used to shape, fabricate, construct and assemble a high-quality paper and board prototype	
3.8	Appropriate surface treatments and finishes that can be applied to papers and boards for functional and aesthetic purposes	

Mock exam results		Synoptic testing					
	Title / Date	Score	Grade	Unit test	Grade	Unit test	Grade
1				1.1 / 1.2 / 1.3		1.13 / 1.14 / 1.15	
2				1.4 / 1.5 / 1.6		1.16 / 1.17	
3				1.7 / 1.8 / 1.9		3.1 / 3.2 / 3.3 / 3.4	
4				1.10 / 1.11 / 1.12		3.5 / 3.6 / 3.7 / 3.8	